

Work Experience

2010 / 2011 2D / 3D Artist, Game Designer

*Environments and characters,
Modeling, Texturing, Animation, Lighting,
Video editing, Compositing,*

*Social network and promotional games
Flash, Away 3D*

*Subcontracting for Disney, AOL, Atari,
Subcontracting for confidentials clients,
Café Siboire website*

Fidel - Montréal

2006 / 2010 3D Artist

*Team coordinator,
Modeling, Texturing, Lighting*

*Naughty Bear (PS3/Xbox 360)
Dante's Inferno (PSP)
Dead Space Extraction (PSP)
Indiana Jones (Wii, Ps2)
Kung Fu Panda - Legendary Warriors (Wii)
Devil's Night (Xbox 360, PS3)
High School Musical - Sing it ! (Wii, Ps2)*

A2M - Montréal

2003 / 2010 Freelance Graphist

*3D animations, Motorcycle helmet design,
catalogues, publicity, logos, websites, ...
30 clients*

Paris / Montréal / Grenoble / Montélimar

2005 / 2006 Software trainer

*Photoshop, Illustrator, InDesign,
bureautique, internet, environnement Mac ...
50 stagiaires formés*

**AS Forma - Paris
Formadvance - Paris**

Eté 2003 Internship with DHET students

«Multimedia project manager»

*Websites templates,
Logos, Story board*

Insitut Communication et Médias - Grenoble

Avril 2003 Photoprint internship

Page layout, photo editing, scans

Nouvelle Intergraphic - Grenoble

1998 / 2005 Divers «jobs étudiants»

*Cashier BNP,
Fastfood, warehouse worker,...*

Grenoble / Montélimar

Education

2005 / 2006

Multimedia project manager
(Master Degree)

*2D / 3D Animation, Compositing,
Marketing, Symbolic*

E-art Sup' - Paris

2003 / 2004

3D Director
(Bachelor Degree)

*Modeling, Texturing, Lighting,
Animation, Story-board,
Sound editing, Post-production*

Supcréa - Grenoble

2002 / 2003

Infographist
(College Degree)

*Graphic softwares, Technical drawing
Graphic design*

Supcréa - Grenoble

2000 / 2002

Physics (College Degree)
Chemistry / Physics

Joseph Fourier University- Grenoble

1999 / 2000

High school diploma
Physics / Chemistry specialty

Alain Borne High school- Montélimar

Skills

3D

3DS Max, Maya, ZBrush

*Level artist,
Modeling, Texturing, Lighting, rendering*

COMPOSITING

Premiere, After effect

Editing, Compositing

2D

Photoshop, Illustrator, Lightroom
X-Press, InDesign

LANGUAGES

French / English : spoken, written

Activities

Music

Guitare : 15 years

*Blues / Rock - electric / acoustic
Played with several bands*

Photography

Daily Practice

*Urban landscapes,
Strobism*

Videogames

PS3, X-Box 360, Wii, PSP, ...
Strategy, F.P.S, Car, ...